

Algebraic Structure in a Family of Nim-like Arrays

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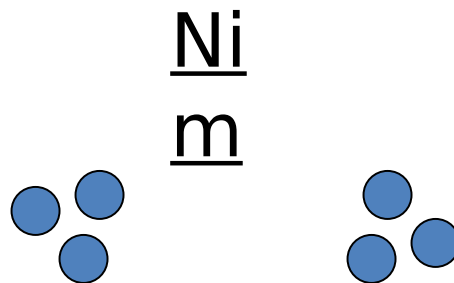
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Combinatorial Games

Basics

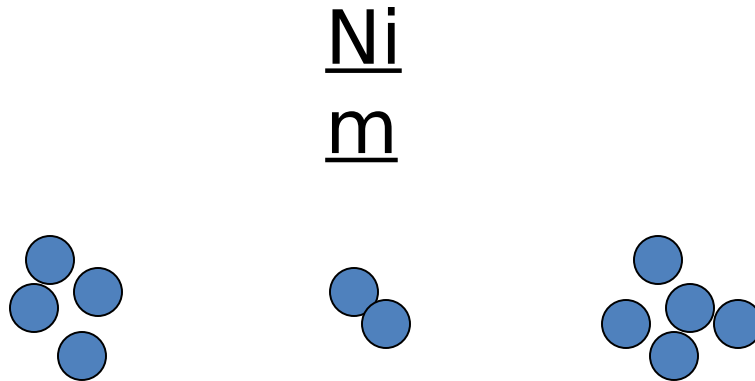
- full information
- no probability
- winning strategy
(“1st player win”
vs. “2nd player win”)

Combinatorial Games



even piles --- who
wins?

Combinatorial Games



(this is a “sum” of three individual single-pile games)

Combinatorial Games

Nimbers and Nim addition

- Nim pile with n stones has nimber n
- nimber 0 means the second player wins
- two side-by-side Nim piles, both with nimber n , have sum 0 :
$$n+n = 0$$
- if $(r+s)+n = 0$ (*i.e.* is a second player win) then $r+s=n$

the Nimbers table (G+H)

0	1	2	3	4	5	6	7
2	0	3	2	5	4	7	6
3	3	0	1	6	7	4	5
4	2	1	0	7	6	5	4
5	5	6	7	0	1	2	3
6	4	7	6	1	0	3	2
7	7	4	5	2	3	0	1
8	6	5	4	3	2	1	0

Rule: Seed with 0.

Rule: Enter smallest non-negative integer appearing neither above nor to left.

another way to combine games

Ilman and Stromquist:
sequential compound $G \rightarrow H$

isère play: $G \rightarrow 1$

isère nim addition: $G+H \rightarrow 1$

the Nimbers table (G+H → 2)

2	0	1	3	4	5	6	7	8	9
0	1	2	4	3	6	5	8	7	10
1	2	0	5	6	3	4	9	10	7
3	4	5	0	1	2	7	6	9	8
4	3	6	1	0	7	2	5	11	12
5	6	3	2	7	0	1	4	12	11
6	5	4	7	2	1	0	3	13	14
7	8	9	6	5	4	3	0	1	2
8	7	10	9	11	12	13	1	0	3
9	10	7	8	12	11	14	2	3	0

Rule: Seed with 2.

Proceed with same algorithm.

An algebraic approach...

view array as defining an operation \times on \mathbb{N}_0

2	0	1	3	4	5	6
0	1	2	4	3	6	5
1	2	0	5	6	3	4
3	4	5	0	1	2	7
4	3	6	1	0	7	2
5	6	3	2	7	0	1

$$3 \times 3 = 0$$

$$4 \times 5 = 7$$

Basic algebraic structure

view array as defining an operation \times on N_0

2	0	1	3	4	5	6
0	1	2	4	3	6	5
1	2	0	5	6	3	4
3	4	5	0	1	2	7
4	3	6	1	0	7	2
5	6	3	2	7	0	1

\times is commutative

2 is the \times -identity

e.g. $1 \times (1 \times 4) = 1 \times 6 = 7$

\times is not associative

e.g. $(1 \times 1) \times 4 = 0 \times 4 = 3$

have A_s , by analogy, for each seeds

Basic algebraic structure, continued...

“(Q, α) is a **quasigroup**” means:

for every $i, j \in Q$

there exist unique $p, q \in Q$

such that $i \alpha p = j$ and $q \alpha i = j$

“(Q, α) is a **loop**” means:

(Q, α) is a quasigroup

with a two-sided α -identity

Quasigroups

all groups are quasigroups

x	1	2	3	4
1	1	2	3	4
2	2	4	1	3
3	3	1	4	2
4	4	3	2	1

(units in $\mathbf{Z}/5\mathbf{Z}$, under multiplication)

but

not every quasigroup
is a group

/	1	2	3	4
1	1	2	3	4
2	3	1	4	2
3	2	4	1	3
4	4	3	2	1

(units in $\mathbf{Z}/5\mathbf{Z}$, under division)

note: $2/(3/2) = 2/4 = 2$ but $(2/3)/2 = 4/2 = 3$

Basic algebraic structure, continued...

“(Q, α) is a **quasigroup**” means:

for every $i, j \in Q$

there exist unique $p, q \in Q$

such that $i \alpha p = j$ and $q \alpha i = j$

“(Q, α) is a **loop**” means:

(Q, α) is a quasigroup

with a two-sided α -identity

observe: A_5 is a loop

Take-Home Point:

Algebraic results

provide a way
to encode

combinatorial properties

Main Results (in brief)

Theorem

For each seed $s \geq 2$, A_s is monogenic.

Theorem

There are no nontrivial homomorphisms $A_s \rightarrow A_t$

if $s \geq 2$ or $t \geq 2$.

Otherwise, there are a lot of them.

Monogenicity

Notation: $\langle\langle x; \diamond \rangle\rangle$ is the free unital groupoid on generator x with operation \diamond

Note, e.g. : $(x \diamond x) \diamond (x \diamond x) \neq x \diamond (x \diamond (x \diamond x))$

Write x^n for $x \diamond \underbrace{(\dots \diamond (x \diamond x))}_{n \text{ times}}$

Monogenicity

loop L , element $n \in L$

define $\varphi_n : \langle\langle x; \diamond \rangle\rangle \rightarrow L$

- operation-preserving
- $\varphi_n(e_\diamond) = e_L$
- $\varphi_n(x) = n$

define L is *monogenic*: there is $n \in L$
such that φ_n is surjective

note: this differs a little from the standard definition...

Monogenicity

Theorem (A. and Cowen-Morton)

A_s is monogenic iff $s \geq 2$

For $s=2$, every element $n > 2$ is a generator.

For $s > 2$, every element $n \neq s$ is a generator.

apparently, a novelty in the literature



Homomorphisms

Theorem (A. and Cowen-Morton)

The only loop homomorphism

$$f: A_s \rightarrow A_t$$

for $s \neq t$ and either $s \geq 2$ or $t \geq 2$ (or both)

is the trivial map $A_s \rightarrow \{t\}$.

For $s=t \geq 2$, homomorphism f is

either the trivial map $A_s \rightarrow \{s\}$

or the identity map.

Homomorphisms

Terri Evans (1953):

description of homomorphisms
of finitely presented monogenic loops

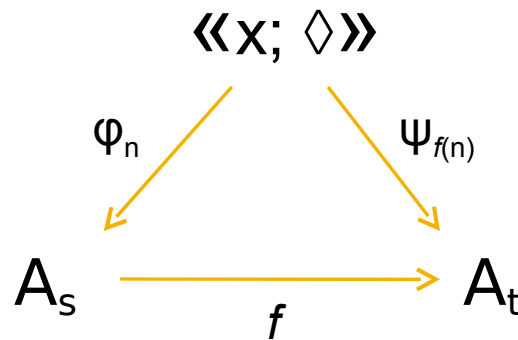
Theorem (A. and Cowen-Morton)

For any seed s ,
the loop A_s is not finitely presented.

Homomorphisms

Essence of proof

- monogenicity
- commutativity of this diagram:



(ψ is the appropriate
evaluation map)

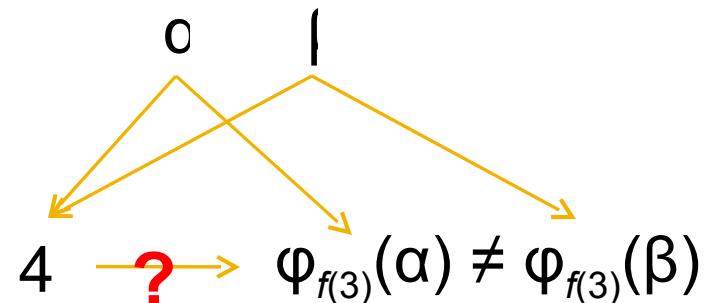
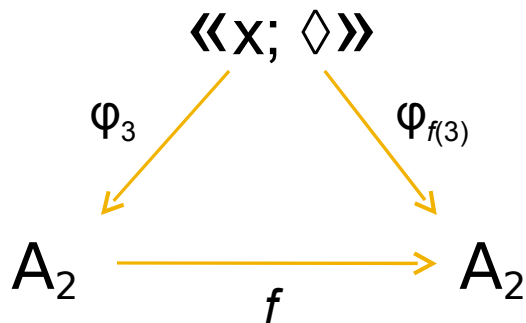
Homomorphisms

case: $s = t = 2$ and $f(3) > 6$

set

$$\alpha = (x^2)^2 \diamond [x^2 \diamond ((x^2)^2 \diamond x)]$$

$$\beta = ((x^2)^2 \diamond x) \diamond (x \diamond [x^2 \diamond ((x^2)^2 \diamond x)])$$



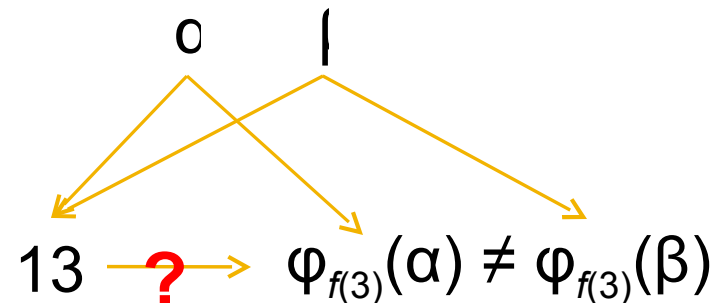
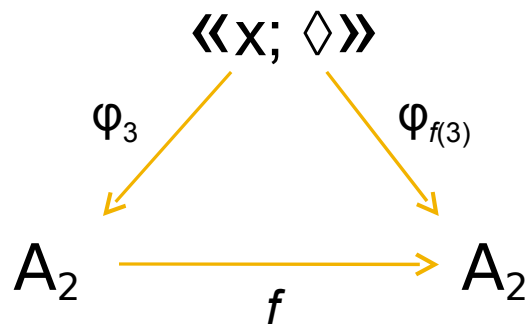
Homomorphisms

case: $s = t = 2$ and $f(3) = 4, 5, \text{ or } 6$

set

$$\alpha = (x^2 \diamond x) \diamond \left[(x^2)^2 \diamond \left[x^2 \diamond \left(x \diamond \left[(x^2)^2 \diamond (x^2 \diamond x) \right] \right) \right] \right]$$

$$\beta = \left[(x^2)^2 \diamond (x^2 \diamond x) \right] \diamond \left[x^2 \diamond \left(x \diamond \left[(x^2)^2 \diamond (x^2 \diamond x) \right] \right) \right]$$

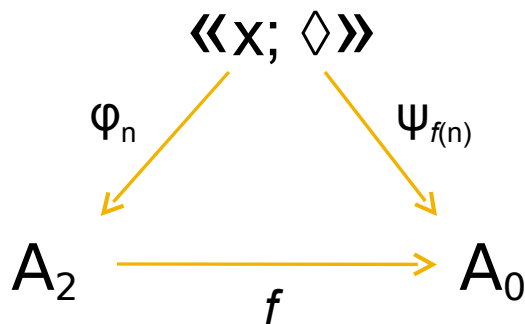


Homomorphisms

case: $s = 2, t = 0$

for $\delta \in \langle\langle x; \diamond \rangle\rangle$

define $|\delta| = \text{number of } x\text{'s in } \delta$



for $\delta \in \langle\langle x; \diamond \rangle\rangle$,

$$f \circ \varphi_n(\delta) = \psi_{f(n)}(x^{|\delta|})$$

$$= \begin{cases} f(n) & \text{if } |\delta| \equiv 1 \pmod{2} \\ 0 & \text{otherwise} \end{cases}$$

A_0 is associative

in A_0 , $m^2=0$
for all m

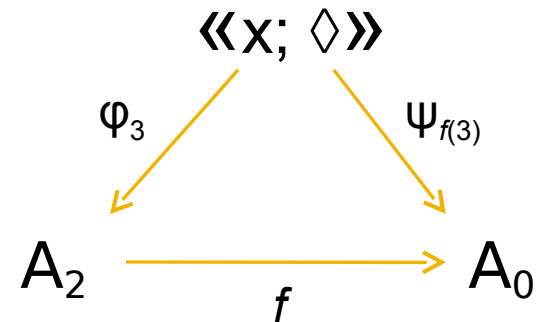
Homomorphisms

case: $s = 2, t = 0$

set

$$\alpha = (x^2)^2 \diamond [x \diamond (x^3 \diamond (x^2)^2)]$$

$$\beta = x \diamond (x^2 \diamond [x \diamond (x^3 \diamond (x^2)^2)])$$



then we have

$$0 = f \circ \varphi_3(\alpha) = f \circ \varphi_3(\beta) = f(3)$$

$|\alpha| = 12$
 $\varphi_3(\alpha) = 9 = \varphi_3(\beta)$
 $|\beta| = 11$

since 3 generates A_2
and 0 is the identity
in A_0 ,
 f is trivial

Homomorphisms

Theorem (A. and Cowen-Morton)

$$\text{Hom}(A_0, A_0) = \prod_{\geq 0} A_0$$

$$\text{Hom}(A_0, A_1) = \prod_{\geq 0} \mathbf{Z}/2\mathbf{Z}$$

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$$\text{Hom}(A_1, A_1) = \prod_{\geq 1} \mathbf{Z}/2\mathbf{Z} \left[\left[\text{Inj}(A_0, A_0) \in \{0, 1\}^{\mathbf{N}} \right] \right]$$

Homomorphisms

behind the
proof...

Each element 2^i in A_0 ($i \geq 0$)
generates a subgroup H_i isomorphic to $\mathbf{Z}/2\mathbf{Z}$.

A_0 is the weak product of the H_i
since its operation is bitwise XOR.

Each element 2^i in A_1 ($i \geq 1$)
generates a subgroup $G_i = \{2^i, 0, 2^{i+1}, 1\}$
isomorphic to $\mathbf{Z}/4\mathbf{Z}$.

A_1 is *not* the weak product of the G_i
but the G_i stay out of each other's way.

Homomorphisms

behind the
proof...

Theorem (A. and Cowen-Morton)

Let Q_1 denote the loop quotient of A_1
by the relation $0 \equiv 1$.

Let Q_2 denote the loop quotient of A_1
by the relations $\{2k \equiv 2k+1 \mid k = 1, 2, \dots\}$.

Let Q_3 denote the loop quotient of A_1
by all relations enforcing associativity.

Then each of these quotients is isomorphic to A_0
under an isom'm sending G_i to H_{i-1} for each i ,
for which all three quotient maps are the same.

Homomorphisms

Theorem (A. and Cowen-Morton)

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